2022 Smackover-Norphlet Youth Softball Code of Conduct

Smackover/Norphlet Youth Softball (SNYS) is a member of The Union County Girls Softball Association (UCGSA). Our Goal is to teach girls teamwork, sportsmanship and a sport that can be enjoyed for a lifetime. In an effort to ensure that all players, coaches, parents, and fans understand what is expected of them during the season, we ask that everyone read the following and sign.

Sportsmanship

- All players, coaches, parents, and fans are to show good sportsmanship at all times.
- If a player shows poor sportsmanship during a practice or game the coach may bench that player. If the player continues to show poor sportsmanship that is disruptive to the team the coach has the option to remove that player from the roster.
- Parents are not to be on the field, coaching from the stands or in the dugout during practices or games without permission from the head coach.
- Parents or fans are not to approach any coach or umpire in a hostile manner. Failure to comply may result in that parent or fan being banned from future games and practices.
- Foul language will not be tolerated.

Participation

- It is important that all players attend games and practices as often as possible. If a player is unable to attend they must notify the coach ASAP.
- Players may be benched for missing practices or games. If a player is habitually absent from practices and or a game, the coach has the option to remove that player from the roster.
- All players who are not benched for disciplinary reasons will play in at least one inning per game. If time runs out before all substitutions can be made, those players will start in the next game.

I have read the Code of Conduct and agree to follow all rules set forth by Smackover-Norphlet Youth Softball and the Union County Girls Softball Association. I understand failure to comply with this code of conduct can result in my child being removed from the roster for the remainder of the season.

Please sign below on the appropriate line.

Parent's signature:		
Player's signature:		